

2023/2024 EYFS Physical Development	Spring 1	Spring 2	Summer 1	Summer 2
Lead Enquiry Question (Composite Outcome)	How can I control, throw, catch, kick and hit balls?	How can I develop and perform my own dance?	How can I perform jumps and rolls in gymnastics?	How can I throw, run and jump in athletics?
Component Questions (components to be explored throughout the unit)	Best of Balls CQ1: How can I develop the ability to control a ball in a range of ways? CQ2: How can I develop the ability to throw accurately at a target? CQ3: How can I use throwing skills in a small-sided game. CQ4: How can I use a bat or racket to move and control an object? CQ5: How can I develop the ability to catch and bounce a ball? CQ6: How can I develop the ability to kick a ball?	Dance: Dance till you drop CQ1: How can I develop the ability to adapt a known dance? CQ2: How can I develop the ability to share my ideas about how to adapt a dance? CQ3: How can I develop the ability to change movements and adapt a simple dance? CQ4: How can I share opinions and give my own ideas about how to adapt and alter a simple dance?	Gymnastics: Jumping Jacks CQ1: How can I develop the ability to jump in a range of ways from one space to another? CQ2: How can I control my body when jumping and balancing? CQ3: How can I create a sequence using a jump and a balance? CQ4: How can I develop the ability to roll in a range of ways? CQ5: How can I control my body when rolling in a range of ways? CQ6: How can I perform a sequence with confidence and control?	Games: the Olympics CQ1: How can I develop the ability to throw an object? CQ2: How can I develop the ability to move at speed? CQ3: How can I adapt the body when moving at speed? CQ4: How can I learn how to jump safely? CQ5: How can I develop the ability to jump in different ways?



Assessment Checkpoint	Children who are secure will be	Children who are secure will be	Children who are secure will be	Children who are secure will be
	able to:	able to:	able to:	able to:
	 ✓ I can travel confidently in a range of ways. ✓ I can control a ball and move it round my body. 	✓ I can change the speed of my dance moves.✓ I can change the style of my dance moves.	✓ I can jump from one space to another. ✓ I can hop from one space to another.	✓ I can push an object. (towards a target) ✓ I can throw an object. (at/in a target)
	✓ I can move a ball in a range of ways.✓ I can pat a large ball	✓ I can build a repertoire of dances.✓ I can share my ideas	✓ I can balance on one leg. ✓ I can confidently	✓ I can travel confidently in a range of ways. (running)
	making it bounce. ✓ I can catch a range of	about a dance performance.	balance on a range of different equipment.	✓ I can safely play a chasing game with
	objects. ✓ I can kick a range of objects towards a target.	✓ I can think about how to make a dance even better.	✓ I can confidently climb on a range of different equipment.	other children. ✓ I can successfully move in and out of objects at
	✓ I can kick a range of objects into a target. ✓ I can control an object	✓ I can confidently join a wide range of different movements.	✓ I can confidently jump off a range of equipment.	speed. ✓ I can change direction when travelling at
	when it is coming towards me. ✓ I can throw an object at a	✓ I can adapt and change my dance to suit a different style.	✓ I can land safely and with confidence when jumping off of	speed. ✓ I can avoid objects when travelling at
	target. ✓ I can throw an object into a target. ✓ I show good control	✓ I can create a small dance which shows my own ideas and thoughts.	equipment. ✓ I can confidently jump over a range of small equipment.	speed. ✓ I can travel confidently in a range of ways. (jumping)
	when using equipment in a range of ways. ✓ I can co-ordinate my		✓ I can confidently join a range of movements to create a small	✓ I can jump in a range of ways.✓ I can bend my knees to
	movements when using small equipment.		sequence. ✓ I can control my body when performing my	make myself jump further. ✓ I can land safely when
			sequence of movements. ✓ I can make my body roll in different ways.	jumping. ✓ I can jump over a obstacle. ✓ I can confidently
			✓ I can perform a range of different rolls.	negotiate a space.



2023/2024 Year 1	Spring 1	Spring 2	Summer 1	Summer 2
Lead Enquiry Question (Composite Outcome)	How can I perform sequenced gymnastic movements, with a partner, including balances,	How can I perform jumps and rolls in gymnastics?	How can I use a range of bats/rackets to hit balls and bean bags?	How do run faster and jump further?
	jumps and rolls? How do I attack and defend effectively in invasion games?	How can I keep myself fit and healthy?	How can I throw, run and jump in athletics? (Sports Day)	What is yoga and how does it help performance in other sports?
Component Questions				
(components to be explored throughout the unit)	Gymnastics: Traditional Tales	Gymnastics: Animals	Multi-Skills: Bat & Ball	Multi-Skills: Running & Jumping
	CQ1: How can I recognise and	CQ1: How can I carry and place	CQ1: How can I hold a racket	CQ1: How can I move at
	perform contrasting movements and balances?	apparatus?	correctly and use it to control a beanbag in a variety of ways	different speeds?
		CQ2: How can I travel safely in	, ,	CQ2: How can I travel and
	CQ2: How can I travel in different ways, changing speed and	different ways?	CQ2: How can I use a racket to hit a ball or beanbag with	follow different pathways?
	direction?	CQ3: How can I travel at different speeds and levels?	control?	CQ3: How can I jump for height?
	CQ3: How can I control my body		CQ3: How can I apply my racket	
	when jumping and rolling in different ways?	CQ4: How can I make and hold different shapes?	skills to play a target game?	CQ4: How can I jump for distance?
			CQ4: How can I use a cricket	
	CQ4: How can I link movements to create a sequence?	CQ5: How can I link two actions to make a sequence?	bat to control a ball along the ground?	CQ5: How can I take off and land on one foot?
	CQ5: How can I cooperate effectively with a partner?	CQ6: How can I link two actions with a movement?	CQ5: How can I use a cricket bat to hit a ball with control?	CQ6: How can I plan and perform a jumping sequence?
	CQ6: How can I create and perform a sequence with a clear beginning, middle and ending?	Circuit Training	CQ6: How can I apply my bat and ball skills to play a small-sided game?	Yoga: Salute the Sun



Attacking & Defending CQ1: How can I use space to try to score points in a team game? CQ2: How can I jump in different ways with control? CQ2: How can I mark another player? CQ3: How can I defend the space between player? CQ4: How can I get past a defender? CQ5: How can I get past a defender? CQ6: How can I get past a defender? CQ6: How can I get past a defender? CQ6: How can I get past a defending skills in a team game? CQ6: How can I watch and evaluate the performance of a partner and I complete activities independently to try to improve my own performance? Assessment Checkpoint CQ1: How can I thou can I thou can I develop agility by correctly coming into and out of the dog pose? CQ2: How can I watch and evaluate the performance of a partner and I complete activities independently to try to improve my own performance? CD3: How can I thou can I thou can I throw overarm and underarm to reach a target? CQ6: How can I watch and evaluate the performance of a partner and I complete activities independently to try to improve my own performance? CD3: How can I throw overarm and underarm to reach a target? CQ6: How can I throw overarm and underarm to reach a target? CQ6: How can I throw overarm and underarm to reach a target? CQ6: How can I throw overarm and underarm to reach a target? CQ6: How can I throw overarm and underarm to reach a target? CQ6: How can I throw overarm and underarm to reach a target? CQ6: How can I throw overarm and underarm to reach a target? CQ6: How can I throw overarm and underarm to reach a target? CQ6: How can I travel ling different directions while positions? CQ6: How can I travel using a range of movements across obstacles in a race? CD6: How can I travel using a range of movements across obstacles in a race? CD7: How can I throw overarm and underarm to reach a target? CD8: How can I travel using a range of movements across obstacles in a race? CD8: How can I throw overarm and underarm to reach a target? CD9: How can I travel ling along a partner and to complete activities in def			CQ1: How can I move over or		CQ1: How can I develop
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		Gymnastics: Traditional Tales	<u>Gymnastics: Animals</u>	Multi-Skills: Bat & Ball	Multi-Skills: Running & Jumping
✓ adapt star, straight and ✓ lift and carry apparatus in ✓ hold a racket correctly; ✓ jog at a steady pace for		✓ adapt star straight and	✓ lift and carry annaratus in	✓ hold a racket correctly:	✓ jog at a steady nace for
tuck shapes to create a group; ✓ balance a beanbag on a short time;		•			
balances showing some their racket while ✓ switch between jogging		•	3 - 7,	_	*
control; walking and throw and and sprinting;					, , ,



- choose and perform two contrasting balances showing some control;
- travel and balance in different ways, showing changes in speed and direction;
- create a sequence using a range of controlled balances and different ways of travelling;
- maintain a clear body shape when performing a log and egg roll;
- ✓ perform a controlled straight jump on the floor, landing safely;
- create their own sequence using a variety of rolls and balances:
- watch and describe a partner's sequence using prompt questions;
- perform a front support wheelbarrow and support their partner in this position;
- ✓ identify examples of quality balances and controlled rolls in a sequence that they have watched and identify some skills needed for effective teamwork;
- create an interesting sequence using a range

- ✓ follow instructions involving two or more commands;
- ✓ remember where apparatus goes;
- say how their body feels before, after and during exercise;
- ✓ jump from two feet to two feet;
- ✓ jump down from equipment;
- say what they like about their partner's movements;
- change speed from fast to slow.
- ✓ move high and low;
- ✓ jump into a wide, thin or curled shape;
- ✓ roll in a curled or long, thin shape;
- perform a movement sequence;
- ✓ link actions with a movement to form a sequence

Circuit Training

- ✓ go round an obstacle showing some control;
- ✓ perform a leap, successfully taking off from one foot and landing on the other;

- catch it a short distance into the air;
- hit a beanbag forwards into a target with some control;
- use a racket to hit a ball into the air, gradually improving control;
- watch a partner and give feedback using prompt questions;
- cooperate with a partner and follow rules to play a target game;
- hold a cricket bat correctly and use it to control a ball along a line and around cones:
- ✓ use a cricket bat to hit a ball towards a target with some accuracy;
- ✓ use a cricket bat to hit a ball that has been rolled to them;
- ✓ take on different roles within a game and understand their purpose;
- use a cricket bat to hit a ball that has been rolled to them, showing control of its path;
- ✓ roll a ball accurately and track and stop a rolled ball

- ✓ pivot on their feet to change direction;
- travel in straight and in curved lines;
- ✓ land on the balls of their feet;
- swing their arms forward and up to jump higher;
- lean forward and push their arms back to help them propel forwards;
- use their arms to balance when landing on one foot;
- perform three jumps in a sequence

Yoga: Salute the Sun

- stretch their body up smoothly;
- move between poses while keeping balanced;
- arch their back up, and dip their back down, smoothly;
- repeat the yoga sequence with minimal support;
- ✓ use a full range of movements;
- ✓ adapt yoga poses to their own needs;



- of skills that they have practised;
- talk about their learning by identifying which skills they need to practise further.

Attacking & Defending

- move to a space closer to the goal in a team game;
- move to a space away from a defender and pass to a teammate in a free space;
- ✓ stay near to an attacker;
- ✓ follow an attacker's movements, travelling in the same direction they do;
- ✓ get into a space between two attackers;
- ✓ get into a space to intercept a ball;
- begin to look for other players to pass to in useful spaces;
- ✓ move into a space to receive a pass;
- ✓ lean side to side to help me change direction to dodge a defender;
- ✓ look for a space to move into to dodge a defender;

- hop and jump with control to complete a circuit activity independently;
- ✓ talk about how they feel after exercise and why it is important to warm up before they begin;
- keep a beanbag balanced on a part of their body while weaving between cones;
- remain balanced while travelling along a straight or curvy line;
- ✓ roll a ball along a path and begin to show some control over its speed;
- travel forwards while bouncing and catching a ball with growing control;
- complete activities independently, remembering how to perform each skill and record their score;
- identify which activity they need to improve;
- ✓ tell a partner what they are doing well in their performance and identify an area for improvement;
- ✓ identify improvements shown on their scorecard

Multi-Skills: Sports Day

- ✓ sprint in a straight line and explain what they can do to move faster:
- change direction quickly when sprinting;
- ✓ balance an egg on a spoon while travelling forwards;
- vary their body position and grip during the egg and spoon race as required, e.g. when moving faster/slower;
- ✓ jump from two feet to two feet in different directions, e.g. forwards, sideways, backwards;
- use their arms and legs to help them jump further;
- jump the course while remaining in the sack;
- ✓ throw underarm with control:
- throw overarm with control;
- ✓ throw accurately to reach a target;
- move a football using the inside of the foot and demonstrate some control;

- transition smoothly between yoga poses;
- ✓ balance on one leg;
- create a short sequence of yoga poses;
- ✓ demonstrate a yoga pose to the class;
- ✓ breathe smoothly while in poses.



 ✓ use simple attacking and defending skills in a team game; ✓ identify skills I can improve on and actively work towards improving these skills in a team 	 ✓ stop a moving ball and quickly change direction; ✓ alternate between jumping and hopping across an agility ladder; ✓ move equipment
game.	between hoops independently; ✓ jump over a series of hurdles without stopping running first.

2023/2024 Year 2	Spring 1	Spring 2	Summer 1	Summer 2
Lead Enquiry Question	How do I attack and defend	How can I use a range of	How do throwing skills help in	How can I throw, run and jump
(Composite Outcome)	effectively in invasion games?	bats/rackets to hit balls and bean bags?	target games?	in <u>athletics</u> ?
	How can I keep myself fit and		How can I perform jumps and	What makes an effective dance
	healthy?	What makes an effective dance performance?	rolls in gymnastics?	performance?
Component Questions				
(components to be explored throughout the unit)	<u>Circuit Training</u>	Multi-Skills: Bat & Ball	Multi-Skills: Target Games	Animal Olympics
	CQ1: How can I change the direction of movements with control?	CQ1: How can I hold a racket correctly to hit a ball? CQ2: How can I hit a ball that has	CQ1: How can I use a range of ball rolling skills? CQ2: How can I aim for a	CQ1: How can I show the Olympic values of friendship and respect in a jumping for height activity?
	CQ2: How can I combine different types of jumps?	been thrown underarm? CQ3: How can I practise and use a simple tactic?	stationary target using an underarm throw?	CQ2: How can I show the Olympic value of excellence in a throwing for accuracy activity?



CQ3: How can I perform	CQ4: How can I hold a cricket bat	CQ3: How can I play a game	CQ3: How can I show the
movements with control and	correctly and use it to hit a ball?	that involves aiming at moving	Olympic value of determination
accuracy?		targets?	in a running activity?
	CQ5: How can I practise a range		
CQ4: How can I combine more	of cricket skills?	CQ4: How can I use different	CQ4: How can I show the
than one skill to complete an		types of throws in a target	Olympic value of courage in a
activity.	CQ6: How can I combine my skills	throwing game?	running activity?
	to play a competitive team		,
CQ5: How can I complete	game?	CQ5: How can I kick a ball	CQ5: How can I show the
activities independently and try		accurately?	Olympic value of equality in a
to improve own performance?	<u>Dance: Plants</u>	,	jumping for distance activity?
i i		CQ6: How can I use my skills in	, , ,
CQ6: How can I watch others and	CQ1: How can I create and	different target games?	CQ6: How can I show the
use this to improve own	perform a dance motif inspired		Olympic value of inspiration in
performance?	by a stimulus?	Gymnastics: Under the Sea	athletics activities?
	,		
Attacking & Defending	CQ2: How can I use different	CQ1: How can I perform and	Dance: Toys
	movements and body shapes to	improve upon balances on	
CQ1: How can I use space well in	represent a plant growing?	different parts of the body?	CQ1: How can I change the
a team game?		,	speed, weight and size of my
	CQ3: How can I create	CQ2: How can I create matching	movements?
CQ2: How can I understand how	movements to represent	balances with a partner?	
to mark players?	different types of seeds?	·	CQ2: How can I dance in
, ,	,,	CQ3: How can I roll in different	different formations?
CQ3: How can I defend in a game	CQ4: How can I work with a	ways while showing control?	
by intercepting?	partner to create a dance based	, ,	Q3: How can I move in
, , ,	on plants?	CQ4: How can I jump safely in a	response to stimuli?
CQ4: How can use a range of	•	variety of ways, including on	·
tactics to get past a defender?	CQ5: How can I create	and off apparatus?	CQ4: How can I move to a
ger personal designation of the second secon	movements to represent the	The state of the s	rhythm?
CQ5: How can I pass the ball to	different parts of a story?	CQ5: How can I combine a	, ,
another player?	'	selection of movements to	CQ5: How can I can dance a
, ,	CQ6: How can I work with a	create a gymnastic sequence?	duet?
CQ6: How can I use attacking and	partner to create movements to	,,,,,,,,,	
defending skills in a game?	represent the parts of a story?		
	, , , , , , , , , , , , , , , , , , , ,		



Assessment Checkpoint	Children who are secure will be	Children who are secure will be	CQ6: How can I work with a partner to create a matching sequence? Children who are secure will be	CQ6: How can synchronise movement in different formations? Children who are secure will be
	able to: Circuit Training ✓ use a pivot movement to change direction; ✓ identify which activities they need to improve; ✓ perform different types of jumps with control and use more than one type of jump in an activity; ✓ explain how they feel after exercise; ✓ show some control and accuracy when rolling a ball and aiming for a target; ✓ identify similarities and differences between their own performance and that of someone else; ✓ combine skills within an activity; ✓ identify which skills are needed for a particular activity;	able to: Multi-Skills: Bat & Ball ✓ hold a racket correctly and use it to hit a ball with control; ✓ hit a ball to a target with increasing accuracy; ✓ throw a ball underarm showing some accuracy when aiming for a partner's racket; ✓ hit a ball that has been thrown to them, showing some control of the direction; ✓ combine their skills to play a competitive game against a partner; ✓ apply a practised tactic to help them to win a competitive game; ✓ hold a cricket bat correctly and use it to control and hit a ball to a target;	able to: Multi-Skills: Target Games ✓ change the speed of the ball they are rolling, appropriate to the activity; ✓ often hit the target with a rolling ball and sometimes when positioned further away; ✓ have some success when taking part in games that involve rolling, including team games; ✓ know how to carry out an underarm throw and can do this with good accuracy; ✓ aim for a stationary target using an underarm throw with good accuracy and success; ✓ make important contributions to the	able to: Animal Olympics ✓ straighten their knees to spring up using both legs at the same time; ✓ encourage their partner to do their best, especially if they find something challenging; ✓ keep their eye on the target, to focus their aim; ✓ remain motivated to keep trying to achieve excellence, even when they are finding it hard; ✓ set off at a sustainable pace; ✓ remain motivated to keep trying to reach their goal, even when they are finding it hard; ✓ use their foot to push off in the new direction; ✓ consider how the hare shows courage, by thinking quickly to



- complete activities independently and record their scores;
- suggest some ways that a partner can improve their performance;
- ✓ identify improvements shown on their scorecard.

Attacking & Defending

- explain the role of an attacker or defender in a game and take on either role correctly;
- move into a suitable space away from a defender when playing a game;
- ✓ identify spaces in a game and make some use of them to help their team;
- ✓ stay close to and move with the player they are marking;
- ✓ mark a player during a game:
- ✓ find and move into spaces to get away from a defender;
- ✓ position themselves between two opponents, to help defend in a game;

- use the correct technique to roll a ball accurately to a partner;
- use a cricket bat to hit a ball that has been rolled to them, controlling the direction of the hit;
- use the correct overarm technique to throw a ball forwards;
- watch a partner, describe what they are doing well and identify an area for improvement;
- cooperate with others to play a team game, taking on different roles within the game.

Dance: Plants

- ✓ use and remember their own movements as part of a motif to show preparing a garden;
- ✓ perform a range of movements in canon and unison;
- use different movements and body shapes to represent a plant growing;
- evaluate the performance of others by answering questions, identifying strengths

- group when designing a successful underarm throwing game;
- ✓ know how to carry out an underarm throw, aiming for a moving target, and can do this with good success and accuracy;
- avoid being hit by a ball by using different techniques, including dodging, swerving and jumping, with good success;
- ✓ play a game that involves aiming at moving targets with good success and outcomes;
- know how to carry out an underarm throw, aiming for a target, and can do this with good success and accuracy;
- know how to carry out an overarm throw, for distance, and can do this with good success;
- ✓ usually choose the most appropriate throw How can Ibased on the situation, with good success and outcomes;
- know how to kick a ball for accuracy, aiming for

- escape, even when it must feel very scared;
- ✓ bend their knees to take off; lean forward, swinging their arms back when jumping;
- ✓ show equality by making sure all their group members have a turn;
- take part in athletic activities; with prompting, remembers some of the techniques from previous lessons;
- take inspiration from animal behaviour in order to develop their athletics skills.

Dance: Toys

- make a shape and hold it:
- make contrasting shapes;
- move in contrasting ways;
- dance in their personal space and in the wider space;
- ✓ improvise movement to communicate an idea;
- move to the rhythm of the music;



independently and can	a target, and can do	✓ put movement patterns
improve their own	this with good success;	together to create a
performance using ideas	✓ play a game that	dance motif;
from their partner;	involves kicking at	✓ talk about how music
✓ work cooperatively in a	targets, with good	and dancing makes
group to create suitable	success and outcomes;	them feel;
movements to represent	✓ use the different skills	✓ say what they like
different types of seeds;	they have learnt in a	about their own and
✓ perform a range of	range of different target	other's movements;
movements , some at	games, with good	✓ say how they could
different speeds or levels	s, success and proficiency;	improve their own and
showing good body	✓ know what a tactic is	other's performances;
control;	and begin How can	✓ use movement to
✓ use movements from	Ithem appropriately in	communicate feelings;
their previous learning to	a game;	✓ work on their own, with
create a dance based on	✓ display elements of	a partner or a group;
plants;	teamwork in a game;	✓ change between fast
✓ perform a range of body	✓ begin to evaluate their	and slow movements;
movements and shapes	performance.	✓ change between high
and perform some of		and low movements;
these in time with the	Gymnastics: Under the Sea	✓ change between light
music;		and heavy movements;
✓ create and remember	✓ create their own	✓ move in response to
suitable movements to	shapes on a range of	stimuli;
represent the different	body parts and hold	✓ remember and repeat
parts of a story and	balances still;	movement patterns;
perform some of these a	t / identify which part of a	✓ communicate an idea in
different speeds and	performance may need	different ways;
levels.	to be improved;	✓ roll in different ways;
✓ talk about what they	✓ work with a partner to	✓ move with coordination
have done well in their	create their own	and control.
performances and begin	matching balance;	
to show ideas on how to	✓ perform paired	
improve their own	balances on different	
dances;	pieces of equipment;	



 ✓ create suitable movements to represent different types of roll different types of roll correctly, including a curled side roll; mixture of canon and unison; ✓ demonstrate three different types of roll correctly, including a curled side roll; show control when performing log, teddy 	
✓ remember the structure of a whole dance and perform it independently ✓ perform at least two types of jump correctly, showing a clear body shape in the air; ✓ jump off apparatus	
independently and land safely; ✓ Can compose, remember and perform their own sequence containing at least one	
roll, balance and jump; ✓ describe what is good about a sequence and identify an area for improvement; ✓ work with a partner to compose, remember	
and perform a matching sequence containing at least one roll, balance and jump; ✓ show good control when performing	
balances, jumps and rolls, and link movements together to make a sequence flow.	



2023/2024 Year 3	Spring 1	Spring 2	Summer 1	Summer 2
Lead Enquiry Question (Composite Outcome)	How can I keep myself fit and healthy?	Why are teamwork and good communication so important for	What are 'net and wall' games and what skills are required?	How can I perform jumps and rolls in gymnastics to create
	How do I move, transfer, attack and defend effectively in football?	OAA? How do I attack and defend effectively in invasion games?	How do I 'strike and field' effectively?	different shapes? How can I throw, run and jump in athletics?
Component Questions (components to be explored	Circuit Training	OAA	Net & Wall Games: Fundamentals	Gymnastics: Shape
throughout the unit)	CQ1: How can I travel in a variety of ways?	CQ1: How can I work effectively with others to complete a task (communicate effectively)?	CQ1: How can effective footwork, movement and	CQ1: How can I perform static body shapes?
	CQ2: How can I change direction, level or speed of travel?	CQ2: How can I follow multi-step instructions?	positioning in the context of net and wall games?	CQ2: How can I make body shapes in the air?
	CQ3: How can use a range of ball control skills?	CQ3: How can I solve a range of problems when working with	CQ2: How do I roll and throw a ball accurately?	CQ3: How can I carry out rhythmic gymnastics moves?
	CQ4: How can I control movement using balance and coordination?	other? CQ4: How can I follow a set of	CQ3: How can I develop ball control when using a racket?	CQ4: How can I perform a rhythmic gymnastics routine?
	CQ5: How can I use a range of movement skills in a circuit of	directions correctly (to give clear and precise directions for someone else to follow)?	CQ4: How do I hit a ball accurately using the forehand technique?	CQ5: How can I create symmetrical shapes?
	activities?			CQ6: How can I apply the gymnastics skills I have learnt?



	CQ6: How can I adapt and	CQ5: What do I need to know to I	CQ5: How can I use the	<u>Athletics</u>
	improve performance in a circuit	read simple maps?	backhand technique in different	
	of activities?		ways?	CQ1: How can I practise and
		CQ6: What is orienteering?		refine existing running, jumping
	Invasion Games: Football		CQ6: How can I understand and	and throwing skills?
		Invasion Games Fundamentals	demonstrate the basic	
	CQ1: How can I develop dribbling		principles of attacking and	CQ2: How can I sprint
	and ball control skills in football?	CQ1: How can I understand the	defending in net and wall	effectively?
		basic principles of invasion	games (to play competitive net	
	CQ2: How can I develop passing	games?	and wall-based games)?	CQ3: How do I run over
	and receiving skills in football?			hurdles?
		CQ2: How do I move and dribble	Striking & Fielding Games:	
	CQ3: How can I know how to find	with the ball in different invasion	<u>Fundamentals</u>	CQ4: What is the best
	and use space effectively?	games?		technique to jump for distance?
			CQ1: How can I use an overarm	
	CQ4: How can I learn the	CQ3: How can a range of	throw to hit a target with	CQ5: What different techniques
	defensive skills of marking and	techniques be used to pass a	accuracy?	can be used for throwing
	tackling?	ball?		(including push throws)?
			CQ2: How can I strike a ball in	
	CQ5: How can I learn to shoot in	CQ4: What are the basic	an intended direction?	
	football and to understand the	principles of defending in		
	importance of fitness in football?	invasion games?	CQ3: How can I work	
			cooperatively to field a ball?	
	CQ6: How can I use the skills I	CQ5: What are the basic		
	have learnt and apply them in a	principles of attacking in invasion	CQ4: How can I use striking and	
	game and to work as part of a	games?	fielding skills in a game?	
	team?			
		CQ6: What are the attacking and	CQ5: How can I design and play	
		defending skills in invasion	games that use striking and	
		games? How can I apply them?	fielding skills?	
Assessment Checkpoint	Children who are secure will be	Children who are secure will be	Children who are secure will be	Children who are secure will be
	able to:	able to:	able to:	able to:
	Circuit Training	OAA	Net & Wall Games:	Gymnastics: Shape
			<u>Fundamentals</u>	



- ✓ follow instructions to travel using a sidestep action;
- ✓ travel in different ways;
- change direction, speed and level while travelling;
- show an ability to travel at a different speed and direction in a circuit;
- ✓ throw a ball underarm with some accuracy;
- ✓ use their feet to move a ball around cones;
- ✓ independently hold balances with control;
- ✓ independently coordinate different body parts;
- ✓ follow instructions to complete exercises;
- actively try to improve their performance over time.

Invasion Games: Football

- execute ball control skills with control and success;
- use the correct technique for dribbling with a football, with control and success;

- identify and demonstrate a range of effective teamwork skills to achieve the goals;
- ✓ understand, recognise and demonstrate verbal and non-verbal methods of communication effectively during team activities;
- ✓ follow multi-step instructions, using strategies to aid them;
- identify the problem and come up with possible solutions and a plan of action to solve it:
- demonstrate a range of effective teamwork skills to solve a range of problems;
- ✓ understand and use directional language to effectively navigate others;
- ✓ follow the directions given to them with success;
- ✓ give easy-to-follow directions using appropriate terminology;
- understand the concept of a map and use a key and symbols on a simple map;
- ✓ orientate a map;

- ✓ give examples of net and wall games and know what these types of sports involve, including some of the skills needed to play them:
- demonstrate a range of effective footwork skills during footwork drills, such as moving in different directions and changing direction whilst maintaining balance:
- ✓ understand the importance of good footwork, movement and positioning in net and wall games, including the ready position and demonstrate this throughout the lesson;
- roll a ball with good control and accuracy at a target;
- throw a ball underarm with good control and accuracy at a target;
- confidently use throwing and catching skills in games involving precision and accuracy with success;

- ✓ show good control and coordination when making simple static shapes/positions;
- ✓ make basic shapes/positions clearly in the air when taking off from the floor and some more complex shapes when taking off from low-level apparatus;
- create longer and more complex sequences with a partner and remember these actions with accuracy and consistency;
- perform with an awareness of others and use the apparatus confidently and safely;
- copy a variety of actions with accuracy and clarity;
- know what symmetry means; identify and make symmetrical shapes:
- use the correct words for the body shapes/ positions and explain what must be done to make them;
- observe, describe and analyse the movements



- ✓ stop the ball, after dribbling with it, with success;
- use the correct technique for passing a football, generally with accuracy and success;
- ✓ use the correct technique for receiving a pass, generally with control and success;
- combine dribbling and passing with success;
- ✓ give at least two reasons why space and movement are important in football;
- ✓ use the correct technique for dodging and generally execute this skill with success when trying to get free from a defender;
- ✓ frequently find and use space effectively to receive a pass, in order to support teammates;
- ✓ give at least two facts about the job of the defender or the defending team in football;
- understand how to mark an opponent and usually execute this with success in games and drills;

- know the meaning of a range of common map symbols;
- ✓ understand and can talk about what orienteering involves and know a range of different orienteering symbols.

Invasion Games Fundamentals

- ✓ have a good understanding of what an invasion game is;
- understand and talk about the basic principles of attacking and defending in invasion games;
- ✓ apply basic attacking and defending skills in simple invasion games, such as marking and dodging with increasing success;
- travel with the ball in at least two different ways with efficiency;
- usually keep control of the ball when moving and dribbling;
- move and dribble with the ball with good speed, proficiency and success;
- ✓ pass the ball in different ways using most elements of the correct

- control the ball in a range of ways, including bouncing the ball up and down, using good hand-eye coordination and racket skills;
- hit a ball along the ground with accuracy using a tennis racket and use this skill to have a co-operative rally as well as to outwit an opponent;
- effectively hit a ball using a forehand technique and demonstrate this in a game, including using the correct grip;
- often hit a ball to land close to or in a target area;
- throw a ball using a double-handed backhand throw with good accuracy and technique;
- effectively hit a ball using a backhand technique and demonstrate this in a game, including using the correct grip;
- work co-operatively in a team to keep a rally going, using both the

of others using appropriate language.

Athletics

- ✓ apply and try to improve existing running, throwing and jumping skills;
- carry out up to three or more different jumps, with a safe landing;
- use the correct technique for underarm throwing with control and success:
- understand the importance of having a good arm and leg action for sprinting and, with prompts, describe how this is done;
- use an increasingly efficient technique for sprinting;
- ✓ identify and give feedback on three or more elements of the best running techniques for sprinting;
- understand the terms lead leg and trail leg and demonstrate elements of the correct



- demonstrate the correct technique for block tackling and usually execute this with success in games and drills;
- usually demonstrate defensive skills in a game, often with success:
- demonstrate the correct technique when shooting with accuracy and usually execute this skill with success in drills;
- demonstrate the correct technique when shooting with power and usually execute this skill with success in drills;
- ✓ talk about at least two
 elements of fitness
 needed for football
 (strength, speed, agility,
 endurance);
- take part in a football fitness drill, opting for the 'medium' exercises;
- ✓ use a range of football skills in a game, sometimes with success;
- understand what being part of a team involves and usually demonstrate this skill;
- ✓ identify the skills they need to develop and demonstrate

- technique and usually with good control and accuracy;
- pass the ball over a range of distances during skills practice drills and begin to apply this in a netball based game;
- ✓ generally select and use the right pass in a netball based game;
- have a good understanding of the roles of the defender and the defending team;
- know how to mark an opponent and usually do this with success;
- have a good understanding of the roles of the attacker and the attacking team;
- know how to get free from a defender and usually do this with success;
- ✓ aim for and hit a target from increasingly greater distances, sometimes in a game situation;
- ✓ apply some of the basic principles of attacking and defending to simple invasion games with increasing success;

- forehand and backhand hit;
- explain what to do in different attacking and defending scenarios and why;
- ✓ understand the importance of positioning to be able to return the ball and consistently apply this in a game;
- use a range of net and wall fundamentals to play a competitive net and wall-based game.

<u>Striking & Fielding Games:</u> <u>Fundamentals</u>

- ✓ strike a bowled ball in an intended direction;
- ✓ stop a ball using a range of techniques;
- play cooperatively with teammates, making decisions about when to run for points and when to not;
- choose and use a range of simple tactics and strategies when striking and fielding;
- ✓ invent rules for striking and fielding games.

- technique when running over hurdles;
- demonstrate an increasingly even stride pattern and length when running at speed over hurdles;
- run with increasing coordination and rhythm over obstacles;
- use the correct technique for the standing long jump with control and success;
- jump a good distance using a learnt technique;
- compare their jumping abilities to at least five animals;
- execute an underarm throw with good control and accuracy;
- execute an overarm throw with good control and distance;
- choose the best throw to use, depending on the situation;
- identify, describe and execute a two-handed push throw, with good control, accuracy and distance;



improvement, to achieve	✓ usually work effectively	✓ identify, describe and
their personal best	as part of a team;	execute a one-handed
	✓ accurately evaluate their	push throw, with good
	performance	control, accuracy and
		distance;
		✓ show a marked
		improvement in their
		ability to throw for
		accuracy and distance.

2023/2024 Year 4	Spring 1	Spring 2	Summer 1	Summer 2
Lead Enquiry Question (Composite Outcome)	How can I keep myself fit and healthy?	What makes an effective dance performance?	How can I throw, run and jump in athletics?	How can I throw, run and jump in athletics?
	How do I attack and defend effectively in hockey?	What are 'net and wall' games and what skills are required in badminton?	How can I perform jumps and rolls in gymnastics to create different shapes?	What makes an effective dance performance?
Component Questions				<u>Athletics</u>
(components to be explored throughout the unit)	<u>Circuit Training</u>	<u>Dance – Roman</u>	<u>Athletics</u>	CQ1: How can I apply existing
	CQ1: What are the effects of aerobic and anaerobic exercise on the body?	CQ1: How can I combine and perform movement phrases to represent facts about the Roman	CQ1: How can I apply existing running, jumping and throwing skills?	running, jumping and throwing skills?
		Empire?		CQ2: How can I improve
	CQ2: How do I recognise the benefits of exercise on the upper body?	CQ2: How can I compose and perform movement sequences	CQ2: How can I improve running technique for sprinting?	running technique for sprinting?
	CQ3: How do I recognise the	with expression?	CQ3: What do I need to know	CQ3: What do I need to know to compete in relay running?
	benefits of exercise on the lower body?	CQ3: How do I link and combine movement phrases?	to compete in relay running?	to compete in relay running:



	CQ4: How do I recognise the	CQ4: How do I work as part of a	CQ4: How do I jump for	CQ4: How do I jump for
	benefits of exercise on core	group to develop a longer dance	distance using the standing	distance using the standing
	muscles?	that tells the story of Pompeii?	triple jump?	triple jump?
	CQ5: What are my personal	CQ5: How can I perform a dance	CQ5: How do I throw using the	CQ5: How do I throw using the
	targets for exercise? How do I set	with precision and control?	'pull' technique?	'pull' technique?
	these?			
		CQ6: How can I compose longer	CQ6: How can I compete in a	CQ6: How can I compete in a
	CQ6: How can I improve	dance sequences for a	combined athletics event,	combined athletics event,
	performance in order to reach	performance and use a range of	aiming to achieve a personal	aiming to achieve a personal
	personal targets?	dance vocabulary to describe and	best?	best?
		improve work?		
	<u>Invasion Games: Hockey</u>		<u>Gymnastics: Shape & Balance –</u>	_
		Net & Wall Games: Badminton	Ancient Egypt	<u>Dance - Water</u>
	CQ1: How can I pass and receive			
	the ball in hockey?	CQ1: How can I use badminton	CQ1: How can I create shapes	CQ1: How can I respond to
		racket to control an object?	and three and four-point	stimuli, creating movement
	CQ2: How can I dribble with the	CO3. Have and Local badasintan	balances to represent icons	phrases using specific skills?
	ball in hockey?	CQ2: How can I use badminton	from ancient Egypt?	602: 11
	CQ3: How can I learn the	racket to strike a shuttlecock with	CQ2: How can I work with a	CQ2: How can I design own movement phrases to
	technique for the Indian dribble?	accuracy and control?	partner to create hieroglyphic	represent rivers and seas?
	technique for the maian aribble?	CQ3: How can I use different	shapes within a gymnastics	represent rivers and seas:
	CQ4: How can I know how to	footwork to move across a	routine?	CQ3: How can I link and
	tackle an opponent?	space?	Toutine:	combine movement phrases
	таскіс ан орронент:	Space:	CQ3: How can I use shape,	and patterns?
	CQ5: How can I aim for a target	CQ4: How can I use badminton	balance and movement to tell	and patterns.
	and take a penalty shuffle?	racket to control a shuttlecock in	the ancient Egyptian creation	CQ4: How can I perform a short
	от о	order to score points?	story?	dance phrase with expression?
	CQ6: How can I apply the hockey	•	,	,
	skills I have learnt in a game?	CQ5: How do I defend against an	CQ4: How can I work with a	CQ5: How do I respond to a
	G	opponent scoring a point?	partner to create and perform	changing stimulus?
			three and four-point balances	
		CQ6: How do I compete in a full	and counterbalances?	CQ6: How can I use range of
		badminton match?		dance techniques to create a
				movement sequence?



Accessed Charles into	Children who are a saw will be		CQ5: How can I use shape, movement and balance to create an ancient Egyptian festival or funeral routine? CQ6: How can I use shape, movement and balance to create a gymnastic showcase based on ancient Egypt?	
Assessment Checkpoint	Children who are secure will be able to:	Children who are secure will be able to:	Children who are secure will be able to:	Children who are secure will be able to:
	3.5.5			
	<u>Circuit Training</u>	<u>Dance – Roman</u>	<u>Athletics</u>	<u>Athletics</u>
	 ✓ follow instructions to complete a set of exercises; ✓ describe the different effects of aerobic and anaerobic exercise; ✓ identify the parts of the upper body and participate in exercises that use their upper body muscles; ✓ identify the parts of the lower body and participate in exercises which use their lower body muscles; ✓ identify the core muscles and participate in exercises which use these muscles; ✓ participate in a range of exercises; 	 ✓ perform actions to communicate ideas; ✓ combine actions to create a longer dance; ✓ develop actions to communicate ideas; ✓ perform some actions with expression; ✓ develop movement phrases to communicate ideas; ✓ link different movement phrases in a longer dance; ✓ link different movement phrases, performing in unison and canon with the rest of their group; ✓ perform with increased precision and control; 	 ✓ execute a range of fundamental movement skills with good control and efficiency; ✓ effectively apply the movement skills of running, jumping and throwing in games; ✓ identify what three (or more) three different parts of their body should be doing when sprinting and practise these actions; ✓ apply most elements of the technique for sprinting effectively; ✓ sustain their sprinting pace for a medium distance, such as 50m; 	 ✓ execute a range of fundamental movement skills with good control and efficiency; ✓ effectively apply the movement skills of running, jumping and throwing in games; ✓ identify what three (or more) three different parts of their body should be doing when sprinting and practise these actions; ✓ apply most elements of the technique for sprinting effectively; ✓ sustain their sprinting pace for a medium distance, such as 50m;



- ✓ set their own realistic targets for improvement;
- notice how they are progressing towards their personal targets and try hard to reach them.

Invasion Games: Tag Rugby

- hold the hockey stick correctly for pushing and stopping the ball;
- usually push the ball with accuracy, using the correct technique;
- usually stop and control the ball effectively, using the correct technique;
- use the correct body position for forehand dribbling with efficiency;
- ✓ usually keep control of the ball while dribbling;
- change direction with the ball with good control at a walking pace;
- ✓ generally use the correct technique for the Indian dribble while stationary and on the move, with some efficiency and success;
- change direction with the ball with good control at a walking pace;
- dribble past a passive defender or opponent

 evaluate and improve movement phrases ready for performance.

Net & Wall Games: Badminton

- ✓ use a forehand grip with a badminton racket to control a balloon;
- ✓ use a backhand grip with a badminton racket to control a balloon;
- use a badminton racket to strike a shuttlecock;
- ✓ give consideration for which grip How can
 I(forehand or backhand grip) to strike a shuttlecock;
- ✓ control a badminton racket to send a shuttlecock in a particular direction;
- ✓ strike a shuttlecock in different ways, to alter the distance the shuttlecock travels, with increasing accuracy;
- ✓ give consideration for which step How can I(running step or chasse step) to move across a space;
- ✓ adopt the ready position and identify the importance of this;

- describe the down sweep technique for passing and receiving the baton;
- ✓ use many elements of the down sweep technique effectively in a relay race;
- ✓ usually work well as part of a team;
- ✓ combine a variety of three jumps in one continuous movement;
- execute the standing triple jump technique with good control and efficiency, jumping a good distance;
- work with others in the standing triple jump, to jump and measure successfully;
- identify and describe how to perform a pull throw, using some using key vocabulary appropriately;
- execute the pull throw technique with good control and efficiency;
- throughout the lesson, show noticeable improvement when throwing for distance and accuracy;

- describe the down sweep technique for passing and receiving the baton;
- use many elements of the down sweep technique effectively in a relay race;
- ✓ usually work well as part of a team;
- combine a variety of three jumps in one continuous movement;
- execute the standing triple jump technique with good control and efficiency, jumping a good distance;
- work with others in the standing triple jump, to jump and measure successfully;
- identify and describe how to perform a pull throw, using some using key vocabulary appropriately;
- execute the pull throw technique with good control and efficiency;
- throughout the lesson, show noticeable improvement when throwing for distance and accuracy;



- with increasing speed and efficiency;
- ✓ generally use the correct technique for tackling safely, with increasing success:
- know and carry out most of the rules for tackling safely;
- use a range of different hockey skills in a game with increasing efficiency and success;
- usually demonstrate accuracy when aiming for a target a medium distance away;
- know how to take a penalty shuffle and sometimes do this successfully;
- use a range of attacking and defending skills to contribute towards the success of their team;
- know and follow most of the basic rules for hockey;
- evaluate their own performance, sometimes suggesting appropriate improvements

- return to a centre point but may need prompting and understand the reasons for doing this;
- ✓ use a serve to start a rally, with some control;
- maintain a rally, with some success;
- confidently use an attacking shot to score a point;
- ✓ independently position themselves in a defensive stance to face an attacking shot;
- ✓ attempt a block shot in order to return a smash shot;
- perform a badminton serve;
- ✓ use attacking and defensive skills in a game;
- evaluate own
 performance and
 attempt to improve their
 skills in a badminton
 game.

- use and apply most elements of the correct technique for their chosen event in a competitive situation;
- ✓ identify good technique and suggest more than one area for improvement;
- adjust their performance to try to achieve their personal best;
- work successfully as part of a team in a combined athletics event.

<u>Gymnastics: Shape & Balance – Ancient Egypt</u>

- think of their own ideas and create shapes with their body and movements based on ancient Egyptian icons;
- hold a range of balances on three and four-points of their body;
- say what is good about their own and others' performances and know how to make it better;

- ✓ use and apply most elements of the correct technique for their chosen event in a competitive situation;
- ✓ identify good technique and suggest more than one area for improvement:
- adjust their performance to try to achieve their personal best;
- work successfully as part of a team in a combined athletics event.

Dance - Water

- Demonstrate a range of dance techniques, such as unison, canon, repetition etc.
- Combine and link an increasing number of movement phrases and patterns.
- Respond and react accordingly to their partners/groupmember's dance movements.



	 ✓ work with a partner, listening to and sharing ideas and sometimes leading the discussion; ✓ think of different ideas for hieroglyphic shapes and balances and demonstrate elements of strength and flexibility when forming them; ✓ demonstrate good technique and control when performing; ✓ use a good range of
	 ✓ demonstrate good technique and control when performing;



	a routine as part of a group; ✓ generate ideas to reflect the music and a theme.	
	theme.	

2023/2024 Year 5	Spring 1	Spring 2	Summer 1	Summer 2
Lead Enquiry Question (Composite Outcome)	How can I set and perform a challenging, motivating <u>circuit</u> to increase my fitness?	How can I transfer and develop new skills to play handball?	How can I perform a competitive game of tennis?	How can I play <u>rounders</u> – both batting and fielding?
	How can I choreograph and perform a <u>dance</u> , integrating environmental issues?	How can I perform a <u>rhythmic</u> gymnastics routine, including balances and shapes with my body and objects?	How can I run at different paces; throw different implements and jump for height and length in athletics?	How can I run at different paces; throw different implements and jump for height and length in athletics?
Component Questions (components to be explored throughout the unit)	Circuit Training	<u>Handball</u>	<u>Tennis</u>	<u>Rounders</u>
	CQ1: Why is it important to help the body to prepare for and recover from exercise and how this should be done? How can I	CQ1: How can I practise ball control, agility and quickness? CQ2: How can I develop and	CQ1: How can I understand and practise some of the fundamental skills of tennis?	CQ1: What are the correct techniques for batting and bowling in rounders?
	complete a simple circuit of exercises? CQ2: How can I set individual challenges and work towards	refine throwing and catching skills? CQ3: How can I combine the skills of moving and passing in	CQ2: How can I hit a ball with accuracy using the forehand technique? CQ3: How can I play a backhand	CQ2: What are the correct techniques for throwing and catching when fielding in rounders?
	achieving them? CQ3: How can I compete fairly	handball? CQ4: How can I use the defensive	stroke with control and accuracy?	CQ3: What are the roles and responsibilities of the backstop and base fielders in rounders
	against a classmate in a circuit training activity?	skills of marking and intercepting in a game?	CQ4: How can I perform an overhead tennis serve?	and how can I field effectively in these positions and



CQ4: How can I improve my	CQ5: How can I aim for and	CQ5: How can I develop a volley	demonstrate good skill and
speed, agility and quickness	protect a target?	for use in a tennis mini-game?	technique?
within circuit training?			
	CQ6: How can I work as part of a	CQ6: How can I apply learnt	CQ4: What are the roles and
CQ5: How can I develop	team and participate in a class	skills in a variety of tennis	responsibilities of the deep
teamwork skills in a group task	handball tournament?	minigames?	fielders in rounders and how
featuring different exercises?			can I field effectively in these
	Gymnastics – Balance & Shape	<u>Athletics</u>	positions and demonstrate
CQ6: How can I use my			good skill and technique?
knowledge of the effects of	CQ1: How can I link shapes and	CQ1: How can I practise and	
exercise to develop an effective	movement using rhythmic	refine existing running, jumping	CQ5: To be able to 'read' the
fitness routine?	gymnastics to represent ideas	and throwing skills?	game and apply tactics to
	about the Earth, Sun and Moon?		outwit opponents
<u>Dance – Eco</u>		CQ2: How can I use an effective	
	CQ2: How can I create two, three	technique for sprinting	CQ6: What are the rules of
CQ1: How can I use transitions to	and four-point balances and	including the sprint start?	rounders during a game and
link movements together	movements to represent the		how can I apply them, including
smoothly.	discovery and exploration of a	CQ3: How can I sustain my	using a range of throwing,
	new planet?	running pace over longer	catching, fielding and batting
CQ2: How can I use spatial		distances?	strategies?
awareness and demonstrate this	CQ3: How can I create part-		
skill effectively in a dance?	weight balances with a partner to	CQ4: How can I practise	<u>Athletics</u>
	resemble an alien?	jumping for height?	
CQ3: How can I demonstrate an			CQ1: How can I practise and
ongoing motif throughout a	CQ4: How can I create and	CQ5: What is the fling throw	refine existing running, jumping
dance?	perform a gymnastics routine	technique?	and throwing skills?
	that includes shapes on		
CQ4: How can I demonstrate	apparatus?	CQ6: How can I use a variety of	CQ2: How can I use an effective
variations in timing throughout a		throwing techniques?	technique for sprinting
dance?	CQ5: How can I plan a space-		including the sprint start?
	themed gymnastics routine that		
CQ5: How can I demonstrate	includes a range of shapes,		CQ3: How can I sustain my
strong, expressive movements	balances and movements?		running pace over longer
throughout a dance?			distances?
	CQ6: How can I perform a space-		
	themed gymnastics routine that		



	CQ6: How can I combine movements to create a fluent sequence?	includes a range of shapes, balances and movements?		CQ4: How can I practise jumping for height? CQ5: What is the fling throw technique? CQ6: How can I use a variety of throwing techniques?
Assessment Checkpoint	Children who are secure will be able to: <u>Circuit Training</u>	Children who are secure will be able to: Handball	Children who are secure will be able to: Tennis	Children who are secure will be able to: Rounders
	 ✓ Know what circuit training involves and can follow instructions to complete a range of different 'medium' exercises; ✓ Can give two or more reasons of the importance of warming up before exercise and cooling down after exercise, including why and how to stretch; ✓ Can set challenges that are achievable; ✓ Can join in a competition with a classmate of a similar ability and show some qualities of a good sportsperson such as winning or losing graciously; 	 ✓ manipulate the ball in a range of different ways with good control; ✓ take part in agility drills using a good technique and demonstrating good control, balance and coordination; ✓ take part in quickness drills using a good technique and demonstrating quick feet and acceleration; ✓ know how to grip a handball and generally use the correct grip when throwing; ✓ use an overhead pass when throwing a handball, using a good technique and with reasonable accuracy; 	 ✓ show good control and balance when dribbling with a ball; ✓ use the correct skills to catch and control a ball on their racket; ✓ move their feet to get into a good position to catch a ball; ✓ grip a tennis racket correctly when hitting a forehand groundstroke; ✓ regularly get into the ready position before and after shots; ✓ use the correct technique to land forehand shots in the opposition's side of the court, with some deep towards the baseline; 	 ✓ hit a bowled ball out into the field; ✓ control the speed and direction of the ball when bowling; ✓ move into the correct position or space to catch a ball that is thrown or hit into the field; ✓ accurately throw a ball overarm or underarm to reach a designated target; ✓ choose and apply relevant tactics during a game according to an agreed strategy. Athletics



- Can identify speed, agility and quickness and evaluate their ability in these areas;
- Can identify their own strengths in different exercises;
- Can plan exercises to form a varied circuit

Dance - Eco

- improvise movements to represent ideas;
- transfer weight when performing two linked movements, with some success at a smooth transition;
- perform a group dance in canon, with movements performed simultaneously;
- perform movements at low, medium and high levels, showing consideration for their choices in order to communicate their ideas:
- demonstrate a good awareness of their body in a dance space when performing and representing ideas;
- develop movements to create an ongoing motif;

- use a good technique to catch a ball effectively;
- successfully take part in throwing and catching activities, using a good throwing and catching technique;
- ✓ know and execute the 'rule of 3' for moving and passing in handball in specified drills;
- combine the skills of moving and passing with some continuity;
- take part in moving, passing and shooting drills with some success;
- know how to mark a player in handball and can usually do this with success in a game;
- ✓ will often anticipate and react to be able to intercept the ball;
- ✓ take part in a modified game of handball, applying a range of different attacking and defending handball skills with some success;
- ✓ shoot with accuracy at a target with some success;
- ✓ shoot with decent power
 at a target with some
 success;

- explain an advantage and disadvantage of both backhand groundstroke techniques;
- ✓ use the correct technique for the double-handed and single-handed backhand;
- ✓ hit different backhand strokes towards a targeted area;
- demonstrate a good service stance and toss a ball into a good position for striking with an overhead serve;
- ✓ strike a tossed ball with a racket well, showing a good overhead service stroke;
- show knowledge of how to adjust their technique for direction and distance and aim a serve at a target area with some accuracy;
- ✓ strike a ball before it bounces, using the volley technique;
- ✓ play short and long volleys, changing the level of power and

- identify and know about a variety of athletic events and techniques;
- apply and develop existing running, throwing and jumping skills;
- practise and improve reaction times and identify an effective sprint start;
- demonstrate a sound technique for a sprint start to improve the acceleration phase;
- develop and improve their running technique for sprinting, showing good coordination and control;
- demonstrate stamina in order to maintain a sustained run;
- ✓ show good control, coordination and power when performing the standing vertical jump and measure the height jumped with accuracy;
- ✓ follow step-by-step instructions to learn and develop a range of throwing techniques with increasing control,



- use their developed movements to communicate a theme and put them together in a dance;
- be inspired by a stimulus to perform movements that include variations in timing:
- ✓ appropriately vary the timing of movements to communicate ideas;
- ✓ control their arms and legs to create strong, clear lines and shapes;
- develop movements to express a mood in a dance, giving some consideration to how lines and shapes contribute to this;
- create movements to represent ideas, putting them together to form an extended dance sequence;
- remember an extended dance sequence and perform it with some confidence and fluency

- take part in drills to test their reactions with some success:
- ✓ generally use effective body positioning and technique to protect a target with some success;
- have a positive impact on their team;
- know and follow most of the rules of handball;
- apply a good range of attacking and defending handball skills in a game with some success;
- understand how tactics can be used to help win games and use them with some success.

<u>Gymnastics – Shape & Balance</u>

- ✓ improvise to create shapes using rhythmic gymnastics ribbon and their body;
- explain how Earth orbits the Sun, how seasons are created and how the Moon orbits Earth and demonstrate this through shape and movement;
- hold a range of balances on two, three and four points of their bodies;

- racket head position appropriately;
- use the ready position and quick footwork to get into a good position for the volley;
- begin to read a player's body positioning to increase reaction speed;
- demonstrate an understanding of the rules of tennis and use the tennis scoring system in a mini-game;
- ✓ use a number of the stroke techniques and skills learnt in the unit, to take part in a rally;
- ✓ use an overarm serve technique;
- evaluate their performance, identifying some suggestions for improving their performance

Athletics

- ✓ identify and know about a variety of athletic events and techniques;
- apply and develop existing running,

- accuracy, fluency and success;
- compete against self and others with confidence and demonstrate noticeable improvements to achieve their personal best.
- evaluate the
 effectiveness of a
 performance, offering
 suggestions of how to
 improve a skill or
 technique



✓ link a wide range of throwing and jumping
movements and balances skills;
and purposefully vary ✓ practise and improve
elements to create some reaction times and
different effects; identify an effective
✓ work with a partner, sprint start;
listening to and sharing ✓ demonstrate a sound
ideas and taking the lead technique for a sprint
when appropriate; start to improve the
✓ demonstrate good body acceleration phase;
tension, strength and the ✓ develop and improve
correct technique to hold their running technique
different part-weight for sprinting, showing
partner balances; good coordination and
✓ adapt their body shape control;
and position to create ✓ demonstrate stamina in
star, tuck, straddle, pike, order to maintain a
stag and splits shapes on sustained run;
apparatus and while ✓ show good control,
moving; coordination and power
✓ link a wide range of when performing the
movements and shapes standing vertical jump
and purposefully vary and measure the height
elements to create some jumped with accuracy;
different effects and tell a ✓ follow step-by-step
story; instructions to learn
✓ work in a group, listening and develop a range of
to and sharing ideas and throwing techniques
taking the lead when with increasing control,
appropriate; accuracy, fluency and
✓ think of and plan a good success;
range of rhythmic ✓ compete against self
gymnastics, shapes, and others with
balances and movements confidence and
that fit a space theme demonstrate noticeable
and purposefully vary improvements to



elements to create different effects in the story; ✓ hold a range of individual two, three and four-point balances and part-weight partner balances as part of a routine; ✓ adapt their body shape to create star, tuck, straddle, pike, stag, and splits shapes as part of a routine; ✓ select and perform a wide range of appropriate linking actions and movements

2023/2024				
Year 6	Spring 1	Spring 2	Summer 1	Summer 2



Lead Enquiry Question	How can I choreograph and	How can I set and perform a	How can I run at different	How can I run at different
(Composite Outcome)	perform a <u>dance</u> , integrating	challenging, motivating <u>circuit</u> to	paces; throw different	paces; throw different
	WW2?	increase my fitness?	implements and jump for	implements and jump for
			height and length in athletics?	height and length in athletics?
	How can play well competitively	What makes a good PE Teacher /		
	in a range of invasion games?	Group Leader?	How can play well competitively	How can play well competitively
			in striking and fielding games?	in volleyball?
Component Questions	Dance: World War 2	Circuit Training	<u>Athletics</u>	<u>Athletics</u>
(components to be explored				
throughout the unit)	CQ1: What is the Charleston?	CQ1: How do we exercise safely?	CQ1: How do we practise and	CQ1: How do we practise and
	How can I perform this dance?		refine fundamental movement	refine fundamental movement
		CQ2: How and why do we	skills needed for athletics?	skills needed for athletics?
	CQ2: What is the Lambeth Walk?	exercise at different levels of		
	How can I perform this dance?	intensity?	CQ2: How do we work as a	CQ2: How do we work as a
			team to competitively perform	team to competitively perform
	CQ3: What is the Lindy Hop? How	CQ3: How does exercise boost	a sprint relay?	a sprint relay?
	can I perform this dance?	mental wellbeing?		
			CQ3: How do we control	CQ3: How do we control
	CQ4: How can I tell the story of a	CQ4: How does exercise improve	running pace over a range of	running pace over a range of
	wartime event through dance?	physical strength?	distances?	distances?
	CQ5: How can I plan and perform	Leadership in PE	CQ4: How do we refine my	CQ4: How do we refine my
	in a WWII style dance party?		hurdling technique?	hurdling technique?
		CQ1: How can I lead others		
	Invasion Games – Football,	during the PE lesson,	CQ5: How do we practise and	CQ5: How do we practise and
	Rugby, Basketball & Hockey	demonstrating different	refine jumping techniques?	refine jumping techniques?
		leadership skills including respect		
	CQ1: In invasion games, how do I	and giving clear instructions?	CQ6: How do we throw for	CQ6: How do we throw for
	move with the ball?		distance using a heave throw	distance using a heave throw
		CQ2: How can I lead others	technique?	technique?
	CQ2: In invasion games, how do I	during the PE lesson,		
	pass and move with the ball?	demonstrating different	Striking & Fielding Games	Net & Wall Games: Volleyball
		leadership skills including		
	CQ3: In invasion games, how do I	confidence, positivity and		
	apply attacking skills?	directing others?		



CQ1: How can I react quickly CQ1: How can I develop CO3: How can I lead others and catch balls thrown at movement and passing skills in CQ4: In invasion games, how do I apply defending skills? during the PE lesson, different heights and angles? volleyball? demonstrating different leadership skills including CQ2: How can I attack the ball CQ2: How can I perform an CQ5: How can I invent a new using effective fielding underarm volleyball serve? game that requires attacking and adaptability, safety and good defending skills? communication? techniques? CQ3: How do I perform a set CQ6: How can I apply the skills CQ4: How can I lead others CQ3: How can I throw the ball shot with control and accuracy? and techniques I have learnt to during the PE lesson, accurately over a large (To be able to pass the ball play an invasion game and demonstrating different using different shots) distance? evaluate its success? leadership skills including CQ4: How do I perform a spike emotional intelligence, resilience CQ4: How can I strike a bowled and motivating others? ball over a large distance into shot with control and accuracy? space? (To perform a block and understand the importance of CQ5: What are different leadership skills including CQ5: How can I bowl a ball timing with this move). problem-solving, teamwork, overarm at a target? empowering others and listening CO5: What are the rules of and how are these used to lead CQ6: How can I apply striking Newcomb ball during a game? sessions? and fielding skills to complete a CQ6: How can I use range of circuit of activities. learnt volleyball skills in a CO6: What are different Newcomb ball match? leadership skills including CQ7: How can I participate in a encouragement, decision making and evaluating and how are these game of sitting volleyball? used to lead sessions? CQ7: What does it feel like to plan and lead a physical activity for a selected group of children?



Primary School	PE Enquiry
Assessm	ent Checkpoint

Children who are **secure** will be able to:

Dance: World War 2

- describe some of the features and steps of popular wartime dances;
- perform and link a wider range of dance steps from the Charleston, Lambeth Walk and Lindy Hop;
- describe what they have done or changed in order to better their performance during a lesson and unit;
- ✓ link a series of dance motifs to create a longer dance sequence which reflects a theme or tells a story;
- work with others to choreograph effective routines while recognising and developing their own strengths and abilities within a group.

<u>Invasion Games – Football,</u> <u>Rugby, Basketball & Hockey</u>

✓ lead and take part in warm-ups and coolChildren who are **secure** will be able to:

Circuit Training

- understand what circuit training involves and can follow instructions to complete a range of different 'medium' exercises;
- ✓ identify two or more ways to exercise safely and follow these examples;
- use the talk test to measure exercise intensity;
- create a personal target, work towards it and can express how this feels;
- ✓ identify which muscle groups are targeted in different exercises;
- ✓ give instructions to complete four exercises, with simple adaptations for ability;
- ✓ select exercises to suit particular needs

Leadership in PE

have a good understanding about Children who are **secure** will be able to:

Athletics

- demonstrate an improvement in reaction speed through repetition;
- execute the underarm throw with accuracy and success in isolation and sometimes in a game situation;
- understand what an effective springing technique involves and work hard to improve theirs;
- work well with team members to pass and receive the baton using the learned technique
- demonstrate some endurance and stamina to be able to run for longer distances;
- run at an appropriate pace to suit the activity, including speeding up at the end;
- mostly use their preferred leg to lead with over the obstacles and maintain a

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- downs safely and effectively;
- move with the ball using the correct technique in at least two invasion games with speed and control, including changing direction;
- pass and receive the ball in a variety of ways using the correct technique in at least two invasion games with control and accuracy;
- ✓ link dribbling and passing skills together with success and fluency;
- ✓ use space well to pass and receive a ball:
- ✓ follow complicated rules to play a new game successfully;
- create a new game to include certain criteria and explain it to others successfully;
- begin to choose and apply appropriate skills and techniques for attacking and defending in a range of invasion games;
- ✓ evaluate their own and others' work, suggesting appropriate improvements

- what being a leader and leadership involves;
- ✓ lead a game or activity well, generally demonstrating respect for others;
- ✓ lead a game or activity well, generally giving clear instructions;
- ✓ generally cooperate well
 when taking part in
 activities led by others;
- ✓ generally demonstrate confidence when leading a game or activity;
- ✓ generally convey positivity when leading a game or activity;
- ✓ generally direct others effectively when leading a game or activity;
- know about the importance of safety in PE and can talk about how this was paramount within the lesson;
- ✓ generally demonstrate adaptability when leading an activity or game;
- ✓ generally demonstrate good communication skills when leading a game or activity;
- demonstrate a few elements of being an

- consistent stride pattern;
- demonstrate increasing coordination, speed and rhythm when hurdling;
- demonstrate an effective technique for the three different jumps and gain good height and distance with them.
- lead jumping activities effectively;
- demonstrate an effective technique for the overhead heave throw technique and gain good distance with it;
- effectively use different throwing techniques for distance and accuracy

Striking & Fielding Games

- ✓ strike a bowled ball in an intended direction, into space;
- ✓ stop a ball using a range of techniques, including the long-barrier technique;
- ✓ understand the active role of a fielder and

- consistent stride pattern;
- demonstrate increasing coordination, speed and rhythm when hurdling;
- demonstrate an effective technique for the three different jumps and gain good height and distance with them.
- lead jumping activities effectively;
- ✓ demonstrate an effective technique for the overhead heave throw technique and gain good distance with it:
- effectively use different throwing techniques for distance and accuracy

Net & Wall Games: Volleyball

- use the ready position to carry out a pass or hit:
- moves well around a space using the side-toside step, to get into position to strike the ball;



effective motivator when leading an activity or game; demonstrate a good awareness of their own and others' emotions when leading an activity or game; show resilience when leading an activity or game; know about the importance of empowering others in leadership and sometimes demonstrate this themselves; know about the importance of listening to others in leadership and usually demonstrate this themselves; know about the importance of teamwork in leadership and usually demonstrate elements of this themselves; recognise and demonstrate three or more different leadership.	 ✓ executes a dig shot using the correct technique; ✓ make good contact and show control when hitting a ball with their arm or hand; ✓ use the correct technique to hit an underarm serve; ✓ execute an underarm serve into a targeted area with some success; ✓ set the ball using the correct technique; ✓ aim the ball in an intended direction, with consistent accuracy; ✓ use dig or set shots to pass the ball, with consistent control; ✓ execute a spike or smash onto the ground using the correct technique and towards a target area; ✓ usually use the correct footwork when spiking
demonstrate elements of this themselves; ✓ recognise and	using the correct technique and towards a target area;

